4:29pm Sun 5 May, 24

Date	Start	Event Name	Location	Activity
Tue 09/08/2020	3:30 pm	V BSOC practice	Dog River Field	
Wed 09/09/2020	3:30 pm	V BSOC practice	Dog River Field	
Thu 09/10/2020	3:30 pm	V BSOC practice	Dog River Field	
Fri 09/11/2020	3:30 pm	V BSOC practice	Dog River Field	
Mon 09/14/2020	3:30 pm	V BSOC practice	Dog River Field	
Tue 09/15/2020	3:30 pm	V BSOC practice	Dog River Field	
Wed 09/16/2020	3:30 pm	V BSOC practice	Dog River Field	
Thu 09/17/2020	3:30 pm	V BSOC practice	Dog River Field	
Fri 09/18/2020	3:30 pm	V BSOC practice	Dog River Field	
Mon 09/21/2020	3:15 pm	V BSOC practice	High School Game Field	
Tue 09/22/2020	3:15 pm	V BSOC practice	Dog River Field	
Wed 09/23/2020	3:15 pm	V BSOC practice	High School Game Field	
Thu 09/24/2020	3:30 pm	V BSOC practice	Dog River Field	
Fri 09/25/2020	3:30 pm	V BSOC practice	Dog River Field	
Mon 09/28/2020	3:15 pm	V BSOC practice	High School Game Field	
Tue 09/29/2020	3:15 pm	V BSOC practice	High School Game Field	
Wed 09/30/2020	3:15 pm	V BSOC practice	High School Game Field	
Fri 10/02/2020	3:15 pm	V BSOC practice	High School Back Field	
Mon 10/05/2020	3:15 pm	V BSOC practice	High School Game Field	
Wed 10/07/2020	3:30 pm	V BSOC practice	Dog River Field	
Thu 10/08/2020	3:15 pm	V BSOC practice	High School Game Field	
Fri 10/09/2020	3:15 pm	V BSOC practice	High School Game Field	
Mon 10/12/2020	3:30 pm	V BSOC practice	Dog River Field	
Mon 10/12/2020	6:00 pm	V BSOC vs. GM <del>VS</del>	High School Game Field	
Tue 10/13/2020	3:15 pm	V BSOC practice	High School Game Field	
Wed 10/14/2020	3:30 pm	V BSOC practice	High School Game Field	
Fri 10/16/2020	3:30 pm	V BSOC practice	Dog River Field	
Sat 10/17/2020	1:00 pm	V BSOC vs. Peoples Academy	High School Game Field	
Mon 10/19/2020	3:30 pm	V BSOC practice	Dog River Field	
Wed 10/21/2020	3:30 pm	V BSOC practice	Dog River Field	
Thu 10/22/2020	3:15 pm	V BSOC practice	High School Game Field	
Fri 10/23/2020	3:30 pm	V BSOC practice	Dog River Field	
Tue 10/27/2020	5:00 pm	#6 BSOC vs. #11 MVU *Playdowns*	High School Game Field	